DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SI	GNALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING L	EADS STYLE				
1 LEVEL GENERALLY 5 CARDS 6+ 8+		Lead In Partner's Suit			CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
2 LEVEL 12 +	Suit			2/4	NCBO:	
REOPENING CAN BE AS LIGHT AS 8 +	NT	2/4		2/4	PLAYERS: POOJA CHHABRIA/POOJA	
		_, .			JALAN/AMULYA RAO	
	Subseq	?			EVENT (Open/ <u>Women</u> /Senior/Transnational)	
	Other:					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
15-18– ALL SYSTEMS ON	Lead	Vs. Suit		Vs. NT		
REOPENING NT = 10-14	Ace	AKX,AX,A	AKXX	FOR ATTITUDE	GENERAL APPROACH AND STYLE	
	King			FOR COUNT	STANDARD 2 OVER 1 ; 2C over 1M is GF	
	Queen			UNBLOCK	NEW SUIT ON OVERCALL in 2 level is NF; CUE BID =	
					LIMITOR BETTER	
	Jack	INTERIOR		INTERIOR		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	NAT		NAT	2D/H/S OPENINGS ARE WEAK (2D MAY BE EKRENS)	
	9	6		"		
WEAK	Hi-X	DOUBLET	ON	DOUBLETON	CHECKBACK ON 1M-1X-2NT	
INTERMEDIATE IN 4 TH SEAT	Lo-X				FIT SHOWING JUMPS ?	
Reopen:		ORDER OF H			XYZ	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		tner's Lead	Declarer's	ŭ	HELP SUIT BIDS ON MAJOR RAISES	
	1 AT	Г	ATT	ATT	LEBENSOHL	
JUMP CUE BIDS – WESTERN CUE – ASKS FOR STOPPER	Suit 2 SP		SP	SP	CAPP ON OPP NT	
	3 CO		COUNT	COUNT	1NT CAN BE 14-17 OFF SHAPE	
	1 AT	Г	ATT	ATT		
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2 SP		SP	SP		
	3					
CAPP		ding Trumps):			2 level OVER NON JUMP INTERFERENCE IS Non FORCING	
	REVERSE SI	MITH ECHO				
On Overcall NT ALL nat						
Over a M – transfers 1H 1NT 2D IS SUPPORT 2H IS SPADE	- transfers 1H 1NT 2D IS SUPPORT 2H IS SPADE DOUBLES					
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUTI	OOUBLES (Sty	las Dognanga	a Doononing)		
LEBENSOHL ON WEAK 2				THER SUITS 11+		
LEBENSOHL ON WEAK 2 NT IS NATURAL		AND , TOLERE W SUIT OR NT		1 NEK SUIIS 11+		
MICHEALS	BALANCING		10 10 T			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 + or 2+		JUMP IS 11 +	· NEG DOUE	RLFS	SPECIAL FORCING PASS SEQUENCES	
DBL FOR M AND NT FOR m			,	TIVE DBLS/RDLS		
SAME OVER 1C-P-1D		A, SUPPORT D			—	
SAME OVER IC-I-ID		A, SULLUKI L	ΊΟΓ ΑΝΌ ΑΛ	<u> </u>		
OVER OPPONENTS' TAKEOUT DOUBLE	-				IMPORTANT NOTES	
NATURAL	┩┟────					
	-1 ┣					
					PSYCHICS: RARE	

U	F IAL	MIN. NO. OF CARDS	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		3	4D	11-21 HCP	5+MIN 4+CARDS WALSH;1NT6-10;2NT-11-12	XYZ , LIMIT BIDS 3 CARD CHECK	1c-2d and 1d-3c are nat inv			
					1M-2S= limit; 2H=4H5S 6-9					
1 ♦		3	4D	11-21 HCP	5+MIN 4+CARDS WALSH;1NT6-10;2NT-11-12	XYZ, LIMIT BIDS 3 CARD CHECK	1c-2d and 1d-3c are nat inv			
					1m- 2S = limit; 2H=4H5S 6-9		_			
1 ♥		5		11-21	Semi forcing NT, 2NT - mixed rise(6-10) unbal	FSF XYZ REVERSES LIMIT BIDS	-			
		5		11.01	1M- 3X IS NATURAL INV					
1 ▲		5		11-21	DRURY, FIT JUMPS, SPLINTER					
INT				15-17 CAN HV 5 CARD M	STAYMAN, TRANSFERS SMOLEN					
	ADT				3 LEVEL BIDS NAT SLAMMISH					
2*	ART			22+ OR GAME IN HAND	KOKISH RESPONSE					
2♦		6		6-10 WEAK	2NT IS ENQ					
2♥		6		6-10 WEAK	2NT IS ENQ					
2		6		6-10 WEAK	2NT IS ENQ					
2NT				20 -21	PUPPET STAYMAN 3S = 5S +4H					
3*		6		Preemptive 6 + cards	New suit is 1RF					
3♦		6		Preemptive 7 cards	New suit is 1RF					
3♥		7		Preemptive	New suit is 1RF					
3		7		Preemptive	New suit is 1RF					
3NT				GAMBLING						
4.5							+			
4*										
4 ♦				To Dlov						
4♥ 4♠				To Play To Play						
4 4NT				Specific ace asking						
5*						HIGH LEVEL B	IDDING			
5 ↓						4H – DBL IS OPTIONAL				
5♥ 5♥						4S – DBL IS PENALTY				
5 ↓						4NT ON 4S IS ANY 2 SUITER				
						RKC 1430				
						DOPI				